

# Sprint Review – Team M – Sprint 19.6



## Sprint Goals/Demo

- Hardening Sprint
- Bug fixes
- Prepare for Production Release
- Gap Analysis for Acceptance testing

Team Predictability – last 3 sprints

Currently 99%



## Team Improvements

Actions	Outcome
Splitting Team A and M	Ceremonies are Faster and Focused



## Tracking

Epic	Orig. Pts. Est.	Total Est. Pts.	Done Pts	% Complete
Automatic Lockout of Users after X Failed Attempts	30		30	100%
Modification of users including Add, Move, Edit or Update of eligible options for a user	127		127	100%



## Dependencies/Impediments/Risk

- Team member needs capability to suppress code climate
- Jenkins build failures

# Sprint Review – Sprint 19.6A

## Sprint Goals/Demo



- Hardening for IDM 1.4 and Search 1.2

Team Predictability – last 3 sprints

**Currently 104%, team is in transition**



## Tracking

Epic	Orig. Pts. Est.	Total Est. Pts.	Done Pts	% Complete
All IDM 1.4 epics for Team A are complete				
All Search 1.2 epics for Team A are complete				

## Team Improvements



Actions	Outcome
AC tests are failing in the integration environment	The team agree to run all AC in dev prior to deploying to any other environment



## Dependencies/Impediments/Risk

- Vacations and Illness reduced velocity